

KSU Intramurals

Table Tennis Rules

This is a brief outline of the rules for Table Tennis; the United States Table Tennis Rulebook will be used for rule clarifications with the following exceptions

A. The Game

1. Matches will be a best of 3 series with games to 15, player must win by 2 points
2. The choice of ends and who shall first serve shall be by toss of coin. If the winner's choice is ends, the other shall have choice of service, and vice-versa.
 - a. First serve and table side will alternate at the beginning of games 2 and 3.
3. A player will serve for five consecutive points, then service will switch to the other player, this process will repeat for the length of the game

B. Service

1. The server releasing the ball by hand only, without imparting a spin shall deliver a good service. The ball is then struck so that it touches first the server's court, and then passing directly over or around the net, touches the striker-out's court. At the moment of impact of the paddle on the ball in service, both shall be behind the end line of the server's court and between and imaginary continuation of the sidelines.
2. A good return of a served ball struck by the receiver must pass directly over the net or around the net and touch directly on the opponent's court; provided that if the ball, having been served or returned in play, returns with its own impetus over the net or around the net, it may be struck, while still in play, by the player so that it touches directly the opponent's court.

C. Let

1. A let will be called in the following circumstances:
 - a. If the ball served in passing over the net touches it or its supports, provided the service be otherwise good or be volleyed by the receiver.
 - b. If a service were delivered when the receiver is not ready, provided, always, that he might not be deemed to be unready if he attempts to strike at the ball.
 - c. If either player is prevented by accident, not under his control, from serving a good service or making a good return.
 - d. If either player loses the point, as provided below, owing to an accident not within his control.
2. In any of these cases, no point will be scored and the play will be re-served.

D. SCORING

1. A point will be scored when:
 - a. A player makes an illegal serve
 - b. A player fails to return a serve
 - c. A player does not let the ball bounce once on his/her side of the table before returning
 - d. A player's return does not land on opponent's side of the table.
 1. Ball brushing the edge of the table is in bounds.
 2. Ball hitting side of the table is out of bounds.
 - e. A player moves the table
 - f. A player touches the table with his/her free hand
 - g. A player touches the net

