

DO YOU HAVE A CODABLE HIGH IMPACT PRACTICE COURSE?

DOES THE COURSE INCLUDE AN ACTIVITY THAT MEETS AT LEAST FIVE (5) OF THESE CRITERIA?

- ✓ Performance expectations set at appropriately high levels?
- ✓ A significant investment of time and effort over an extended period of time?
- ✓ Interactions with faculty and peers about substantive matters?
- ✓ Experiences with diversity, wherein students are exposed to and must contend with people and circumstances that differ from those with which the students are familiar?
- ✓ Feedback is frequent, timely, and constructive?
- ✓ Periodic and structured opportunities for students to reflect on and integrate learning?
- ✓ Opportunities to discover the relevance of learning through real-world applications?
- ✓ Public demonstration of competence?

YES!

DOES THE ACTIVITY MEET AT LEAST ONE (1) OF THE CRITERIA IN ANY OF THESE ELIGIBLE HIP CATEGORIES?

SERVICE LEARNING

- ✓ Field-based “experiential learning” with community partners?
- ✓ Direct experience with issues students are studying in the curriculum?
- ✓ Ongoing efforts to analyze and solve problems in the community?

WORK-BASED LEARNING

- ✓ Direct experience in a work setting related to their career interests?
- ✓ Supervised and coached by professionals in the field?
- ✓ Project or paper on work-based experience approved by a faculty member?

UNDERGRADUATE RESEARCH AND CREATIVE INQUIRY

- ✓ Key concepts and questions in the course are connected to students’ early and active involvement in systematic investigation and research?
- ✓ Students are involved in actively contested questions, empirical observation, cutting-edge technologies, and the sense of excitement that comes from working to answer important questions?
- NOTE: Acceptable projects include, but are not limited to:
 - Research paper
 - Performance
 - Portfolio of “best work”
 - Exhibit of artwork

- ✓ Service Learning
- ✓ Undergraduate Research and Creative Inquiry
- ✓ Capstone
- ✓ Global Learning
- ✓ Work-Based Learning

CAPSTONE

- ✓ Project near the end of student’s college years that integrates and applied what they have learned in general education and/or their program of study?
- NOTE: Acceptable projects include, but are not limited to:
 - Research paper
 - Performance
 - Portfolio of “best work”
 - Exhibit of artwork

GLOBAL LEARNING

- ✓ Experiences with diversity, wherein students are exposed to and must contend with people and circumstances that differ from those with which students are familiar?
- ✓ Explore “difficult differences” such as racial, ethnic, and gender inequality, or continuing struggles around the globe for human rights, freedom, and power?
- NOTE: Intercultural studies are often augmented by experiential learning in the community and/or by study abroad

HIP CODES FOR BANNER

HIPs SYSTEM CODE

Required Course Codes: For each course section that meets the following institution criteria

Code	Description
	Course meets a High Impact Practice requirement established by institution.

SERVICE LEARNING

Primary Codes: Must have one primary code

Code	Description
	Service Learning course meets institution's criteria as a High Impact Practice for Service Learning

Contact Hour Codes: Include code indicating number of hours student is engaged in Service Learning, if applicable

Code	Description*
ZSL1	Service learning courses that require 10 or less hours of service
ZSL2	Service learning courses that require 11-20 hours of service
ZSL3	Service learning courses that require 21-50 hours of service
ZSL4	Service learning courses that require 51 or more hours of service

UNDERGRADUATE RESEARCH

Primary Codes: Must have one primary code

Code	Description
	Undergraduate Research course meets institution's criteria as a High Impact Practice for Undergraduate Research

Contact Hour Codes: Include code indicating number of hours student is engaged in Undergraduate Research, if applicable

Code	Description
ZUR1	Research or creative project requires 30 or less contact hours
ZUR2	Research or creative project requires 31-50 contact hours
ZUR3	Research or creative project requires 51-100 contact hours
ZUR4	Research or creative project requires 101 or more contact hours

CAPSTONE

Primary Codes: Must have one primary code

Code	Description
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	Capstone course meets institution's criteria as a High Impact Practice for Capstone
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GLOBAL LEARNING

Primary Codes: All HIPs must have one primary code

Code	Description
	Global Learning course section meets institution's criteria as a High Impact Practice for Global Learning

Required Course Code: For each course section that meets definition, if applicable

Code	Description
	Study Abroad (The course is taught outside of the United States and results in the progress towards a degree)
	Study Away (A course taught within the United States in a location significantly different than home campus)

Duration Codes: Indicate number of weeks of Study Abroad/Study Away experience (*duration intervals are related to the length of the trip, not the length of the course*), if applicable

Code	Description
	Study Abroad or Study Away component less than 2 weeks
	Study Abroad or Study Away component requires 2 to less than 4 weeks
	Study Abroad or Study Away component requires 4 to less than 8 weeks
	Study Abroad or Study Away component requires at least 8 weeks but less than a full semester
	Study Abroad or Study Away component requires at least 8 weeks but less than a full semester

WORK-BASED LEARNING

Primary Codes: Must have one primary code

Code	Description
	Work-Based Learning course section meets institution's criteria as a High Impact Practice for Work-Based Learning

Contact Hour Codes: Include code indicating number of hours student is engaged in Work-Based Learning, if applicable

Code	Description
ZWL1	Work-based component requires 30 or less contact hours
ZWL2	Work-based component requires 31-50 contact hours
ZWL3	Work-based component requires 51-100 contact hours
ZWL4	Work-based component requires 101 or more contact hours